

Problem 9.1:

Write a subroutine *cnt_one* to determine the number of '1's in a 16-bit word. A pointer to the 16-bit word to be tested is passed in register X. The result should be returned in accumulator A. The subroutine must not modify the word being tested and must save any registers or accumulators used by the subroutine (except for A). (*Hint: create an 8-bit local variable on the stack for counting the number of ones*)

Problem 9.2:

- (a) The program below is executed from the address labeled *start*. Draw the stack frame showing the position of the stack pointer and the address and contents of each byte on the stack (where known) when the processor is executing the instruction labeled *test2*. (You do not need to determine the value of the return address(s). Simply indicate their position on the stack).
- (b) Then redraw the stack frame showing the position of the stack pointer when the processor is executing the instruction labeled *test1*.

```
start:    lds    #$5400
          ldd    #$8A32
          ldx    #$7766
          pshd
          jsr    abc
          pshx
test1:    clra
          ...
          ...
abc:      leas  -2, SP
          pshx
          addd  #$20
          jsr    xyz
          pulx
          leas  2, SP
          rts
          ...
          ...
xyz:      pshd
test2:    inx
          puld
          rts
```

Solution 9.1:

Shift & test using D
Loop counter in Y
Accumulate count in local variable *count* on stack
Need to save B and Y

Stack frame looks like: [return]
 [address]
 [save Y]
 [save B]
 [count]
 SP ⇒

Code is:

```
count:      EQU 0

cnt_one:    pshy           ; save Y
            pshb           ; save B
            leas  -1, SP   ; make space for count
            ldd  0, X      ; load data into D
            ldy  #16       ; initialize loop counter

loop:       lsr           ; shift LSB into carry
            bcc           ; test carry for '1'
            inc  count, SP ; increment count
skip:       dbne  Y, loop  ; done yet?
            ldaa count, SP ; put result into A
            leas 1, SP     ; release local variable space
            pulb           ; restore B
            puly           ; restore Y
            rts
```

Solution 9.2:

(a)	<u>ADDR</u>	<u>DATA</u>
	\$5400	??
	\$53FF	\$32
	\$53FE	\$8A
	\$53FD	[RET]
	\$53FC	[ADDR1]
	\$53FB	??
	\$53FA	??
	\$53F9	\$66
	\$53F8	\$77
	\$53F7	[RET]
	\$53F6	[ADDR2]
	\$53F5	\$52
SP⇒	\$53F4	\$8A

(b)	<u>ADDR</u>	<u>DATA</u>
	\$5400	??
	\$53FF	\$32
	\$53FE	\$8A
	\$53FD	\$66
SP⇒	\$53FC	\$77